

JUNIOR RODEO COWBOYS ASSOCIATION 2023 OFFICIAL RULEBOOK

GENERAL RULES

1. Age limit: 19 & under – all ages as of **September 1st prior to the start of the current rodeo season.**
2. A negative coggins required on any / all horses on the rodeo premises.
3. All Announcers, Timers, Judges, and Arena Directors must be approved by the JRCA Board of Directors.
4. **DRESS CODE** - All contestants are required to wear western attire including a hat, long sleeve shirt, and western style boots in the arena (noting that alley way is not considered part of the arena). Noncompliance of the western attire rule will result in disqualification. The hat rule can only be waived by 3 members of the JRCA Board of Directors. A \$10 hat fine will be assessed for any contestant who does not wear a hat into the arena, if fine is not paid, no time will be given. Contestant must wear hat in the alleyway.
 - a. A contestant who has not broken the timeline or who has not called for his/her stock may replace hat or comply with the western attire rule while in the arena and before the run/ride has begun.
5. Unusual, unnecessary or inhumane treatment of stock in any event will result in a no time or no score, and will result in the following:
 - a. 1st offense - \$25 fine
 - b. 2nd offense – suspension from next rodeo
 - c. 3rd offense – JRCA membership revoked
6. Verbal or physical abuse by contestant/parent/guardian toward any JRCA Rodeo Judge, Official Personnel, or Contestant will result in the following:
 - a. 1st offense - \$25 fine
 - b. 2nd offense – suspension from next rodeo
 - c. 3rd offense – JRCA membership revoked
7. No one is to be in announcer booth distracting announcer or timers.
8. Use of alcohol or illegal drugs will not be tolerated and will result in suspension from the JRCA.
9. No one is to be in the pens with the livestock at any time, except when accompanied by the stock contractor, a director, or a judge, or when assigned to work in the pens.
10. A contestant will be given three (3) gate calls. If not present, contestant will be disqualified at the judge's discretion.
11. All dogs must always be on a leash or contained at any JRCA rodeo. There will be **NO DOGS** allowed in the arena. Any infraction of these rules will result in a \$25 fine.
12. After arena is staked, no horses are allowed back into the arena until the rodeo starts. Failure to comply will result in disqualification from that rodeo.
13. Any form of restraint and/or seatbelt or anything used to hold a contestant in the saddle will not be allowed in any event. Rubber bands on feet/stirrups are excluded and can be used.
14. Leading of contestants once they enter the arena will not be allowed.

15. If a rodeo is cancelled due to weather or uncontrollable circumstances, the JRCA Board of Directors will try to reschedule if possible.
16. The event director or arena director will have the authority to inform JRCA Board and judges about rule infractions.
17. The Board of Directors reserves the right to amend or revise any rule or event at any time.
18. The NJHSRA/NHSRA rulebook will be referenced and enforced in the event that the specific rule is not clarified in the JRCA rulebook.

MEMBERSHIP

1. Membership dues are \$75.00 for each family member (\$150 family maximum).
 - a. Sponsorship(s) in the total amount of \$250 may be submitted in lieu of the membership fee. Sponsorship(s) must be submitted with membership form, no exclusions.
 - b. Membership dues/forms must be turned in by or before the entry deadline for the first rodeo that a contestant wants to participate in.
2. Each member of the JRCA will be required to sell \$200.00 in raffle tickets with there being a \$600.00 cap on families with four or more children.
3. Every contestant that pays their membership fee and sells the required \$200.00 of raffle tickets will be eligible to receive their membership award. (Example: JRCA Jacket)
 - a. There is NO requirement for competing in any number of regular rodeos or the finals.
4. The deadline to turn in your \$200.00 will be posted on the JRCA website and announced at the rodeos.
 - a. Money *and* tickets should be turned in at the same time. Tickets that are turned in late will not be put in the raffle drawing.
 - b. *Failure to turn in your money on time will make you ineligible to compete in future rodeos until the money is turned in.*
5. There will be an award given for the High-Ticket Salesperson.

ENTRY METHOD

1. A contestant may enter any event in his/her age/gender group.
2. A contestant may “move-up” one (1) age group to compete in an event that is not offered in their age group.
 - a. Example: 4-5 Girl could enter 6-8 Girls Breakaway, since there is no breakaway offered in their age group.
3. A contestant may elect to “move-up” in an entire age group (all events they compete in). In doing so, the contestant designates that older age group, and will forfeit the right to compete in the younger age group.
 - a. Example: 9-11 Girl competes in Barrels, Poles, and Goats and designates 12-14 as age group. That contestant will then compete in those events and for All-Around in the older age group. The contestant would not be allowed to enter any events in the 9-11 age group.

4. Any contestant may enter up in the 15-19 age group events. Contestant may enter 15-19 roping events twice.
5. Each contestant's parent or guardian will be required to sign a release form and provide proof of age before contestant may compete.
6. All entries must be postmarked by the Friday that is two weeks prior to the rodeo. A locked entry box will be available at every rodeo. There will be no exchange of winnings and all entries must be placed in the box with the correct entry fee.
7. Late entries will be accepted (in secretary's hands) with a \$15 late fee, the Friday that is one week prior to the rodeo. All late fees must be paid before a contestant will be allowed to compete.
8. A contestant may enter as a non-member but will not be eligible to accumulate any points nor be eligible for the year-end finals. There are no restrictions on the number of rodeos a non-member can enter but they must pay an additional \$15/rodeo non-member fee.
 - a. Non-members must pay with a money order, cashier's check, or cash.
 - b. If a non-member places, points will not be rolled down to members.
 - c. Non-members must provide a birth certificate with their entry form.
9. Mailed in entries must be mailed to:
 - a. Cheryl Robinson, PO Box 119, Umbarger TX 79091
10. Year-End Finals Entries
 - a. No late entries will be accepted.
 - b. Must be paid with cash, money order, or cashier check.
11. Contestants will be able to draw out by Monday prior to the rodeo by noon and get refunded 100% of their entry fees. Otherwise, entry Fees will only be refunded if contestant has a doctor's or vet's release prior to rodeo time or be injured while competing in a JRCA Rodeo. In case of injury, refunds (excluding office & stock charges) will be made for those events not competed in.
12. All returned checks will be collected by CCI. All returned checks and collection fees must be paid in full before contestant will be allowed to enter any more rodeos. A collection fee of \$30 + tax per returned check will apply.
13. Entry Fees are subject to change each season. Fees are set by the JRCA Board of Directors.

POINT SYSTEM

1. All points must be won in a JRCA approved rodeo.
2. Only approved JRCA events will count for points.
3. Contestants must compete to qualify for points or money. Compete is defined as:
 - a. Must start and stop time
 - b. Must mount and call for stock
4. Points will be awarded only to contestants who qualify in an event through eight (8) places. Total points for an event will be ten (10) times the total number of entries in that event.
 - a. To compute the points, the figure ten (10) will be multiplied by the number of contestants in the event to obtain the basis of points for that event (10 contestants multiplied by 10 = 100-point base).
 - b. Points will be awarded through eight (8) places on the following percentage

scale:

- i. 1st = 23%, 2nd = 20%, 3rd = 17%, 4th = 14%, 5th = 11%, 6th = 8%, 7th = 5%, and 8th = 2%.

5. One (1) point will be awarded to each contestant in each event (team roping = 1 point per run) who competes or makes an honest effort in said event – to be determined by event directors.
6. Anytime 2 or more go-rounds and an average are paid, points for the average will be equal to the points for each go round. Average points are based on the position in the average time/score and not the position of placings for the 2 go-rounds. Each go-round will be completed before starting the next go-round.
7. The total points earned by a member from all entered events will be carried into the finals.
8. When a rodeo must be stopped due to uncontrollable circumstances, event points will only be awarded in events that were completed. These points will not be counted toward the All-Around. Entries will be refunded in the events that could not be completed.
9. Only JRCA paid members will earn points. If a non-member places, those points will be awarded to the non-member, but the non-member will not accumulate points. This means that you receive points as you place regardless of whether a non-member has placed ahead of you. Prize money will be paid to non-members as they place.
10. Only points earned in a contestant's age group will count towards their all-around points.
 - a. Example #1: 8-year-old earns points in the 9 - 11 Double Mugging. These points will not count towards the 6-8 all around point total.
 - b. Example #2: 8-year-old earns points in the 14 & under Co-ed Team Roping. These points will count towards the 6-8 all around point total.
11. To be eligible for All-Around prizes, contestants must have qualified to compete at the JRCA Finals in two (2) or more events and carry fifteen (15) or more points in each of the two or more qualifying events. Team Roping (heading and/or heeling) is considered one event.
12. No All-Around prizes will be awarded to 15-19 age group.
13. Year-End Event Tie Breaker Rules are as follows:
 - a. Highest number of 1st places for the year.
 - b. Highest number of 2nd places for the year.
 - c. Includes final points – go-rounds and average.
 - d. Total season money earned in an event serves as the fourth tiebreaker.
14. Finals Event Tie Breaker Rules are as follows:
 - a. Highest score or fastest average time at the finals.
 - b. If still tied, prize will be duplicated – another prize will be ordered to match. However, there must be a qualified time/score.
15. Year-End and Finals All-Around Tie Breaker Rules are as follows:
 - a. Highest number of events qualified to compete in at the JRCA Finals.
 - b. Highest number of 1st places for the year.
 - c. Highest number of 2nd places for the year.
 - d. Includes final points – go-rounds and average.

16. A minimum of 5 contestants must qualify and enter for the finals in any individual event or all-around for a saddle to be awarded in that event or all-around group. If less than 5 qualify, then a champion buckle will be awarded in place of a saddle. In the 4-5 boys and 4-5 girls age division, event saddles will not be awarded. Only an all-around saddle will be awarded in the 4-5 age divisions.
17. Rodeo books and score sheets will be provided to the Rodeo Secretary after each rodeo for the purpose of awarding points.

PAYBACK

1. 50% of event entry fee is included in the event payoff.
2. No ground money paid (all ground money goes to JRCA prize funds).
3. If there is a qualified time or score, all prize money will be paid.
4. If a contestant does not show up, their entry fee remains in the pot.
5. There will be a \$22 office charge per contestant.
6. Payoff will be as follows:
 - a. 1-5 entries – One hole = 100%
 - b. 6-10 entries – Two holes = 60%, 40%
 - c. 11-15 entries – Three holes = 50%, 30%, & 20%
 - d. 16-20 entries – Four holes = 40%, 30%, 20%, & 10%
 - e. 21-25 entries – Five holes = 30%, 25%, 20%, 15%, & 10%
 - f. 26 or more entries – Six holes = 29%, 24%, 19%, 14%, 9%, & 5%
7. Prize money checks will be void 90 days after issuance.
8. In 15-19 age groups, 100% payback minus stock charges.

DRAWING PROCEDURE

1. All stock will be drawn. Positions will be drawn in events that do not use stock.
2. A judge and/or a JRCA Board member will be present during the draw.
3. Contestants are only to compete on their drawn stock and/or in their drawn position.
 - a. In case of non-compliance in events that utilize stock, contestant will run at the end of the event and on correct stock.
 - b. In case of non-compliance in events that do not utilize stock, i.e. barrels and poles, the contestant that did not run in the correct drawn position will re-run at the end of the current drag.
4. The draw at all rodeos shall be posted where contestants may view it.

PROTEST RULE

Protests will only be allowed on rule infractions and not on judgment calls made by the officials. All protests must be accompanied by a \$50 protest bond. A written protest along with the protest bond must be presented to the JRCA Event Directors. If the protest is ruled valid, then the protest bond will be refunded. If not, it will remain with the JRCA. The decision will be made by the JRCA Board Members that are present at that performance.

YEAR-END FINALS

1. In order to qualify for the JRCA Finals Rodeo, each contestant must compete at five (5) of the JRCA regular scheduled rodeos in each event to be entered, plus fulfill their obligation in all fundraising projects (ticket sales and silent auction donation).
2. Finals contestants must compete at the finals in order to receive year-end and event awards. The only exception to this rule is if a qualified JRCA contestant is injured prior to the JRCA finals rodeo. The contestant is then required to enter the JRCA Finals rodeo and provide a valid doctor's release.
3. All JRCA Finals contestants will compete per the posted event schedule, no exception.
4. The JRCA Finals will be two (2) go-rounds, and a contestant will not compete on the same rough stock animal or timed event stock in both go-rounds, in the same event, with the exception of Team Roping.
5. Every contestant that qualifies for the finals will be required to donate a silent auction item as part of their entry. If a family has more than one child that enters the finals only ONE silent auction item is required. Silent auction item must be turned in at finals check-in time(s) provided in order to compete.
6. Contestants or members must be present at the Awards Presentation to receive prizes in full western attire. Hardship requests should be submitted in writing to the JRCA Board of Directors for their consideration. Hardship cases will be reviewed by the JRCA Board of Directors on a case by case basis.

BARRIER RULES

1. Animal belongs to contestant when he/she calls for it when calf's/steer's head crosses score line regardless of what happens, except in cases of mechanical failure. If contestant accepts animal, he accepts it as sound. Asking for calf/steer will be up to Line Judge's determination.
2. If automatic barrier does not work but time is recorded, contestant will get time, but there will be no penalty for broken barrier, providing judge rules barrier was not beaten.
3. If automatic barrier fails to work and official time has not started, contestant will get calf/steer back if calf/steer is qualified on in field.
4. During any performance, if any animal in timed events escapes the chutes or pens before it is called for by contestant; or if the automatic barrier fails to work and stock is brought back, contestant must take same animal over, during or immediately after the same performance; and that animal will be returned by the Roping Director and the labor crew during, or at the end of, that performance in the same manner it was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be re-penned by itself. The Roping Director will make decision about when stock is re-penned.

VENDORS

All vendors who are not JRCA sponsors must pay fee of \$100.00/performance.

EVENTS

A contestant may enter any event in his/her age/gender group.

1. 3 & Under – Girls
 - a. Stick Horse Barrels
 - b. Stick Horse Goat Undecorating
2. 3 & Under – Boys
 - a. Stick Horse Barrels
 - b. Stick Horse Goat Undecorating
3. 4 - 5 Girls
 - a. Barrels
 - b. Poles
 - c. Calf Dummy Roping
 - d. Goat Undecorating
4. 4 - 5 Boys
 - a. Barrels
 - b. Poles
 - c. Calf Dummy Roping
 - d. Goat Undecorating
5. 6 - 8 Girls
 - a. Barrels
 - b. Poles
 - c. Goat Tying
 - d. Breakaway Roping
 - e. Ribbon Roping (11&U)
 - f. Youth/Adult Team Roping (11&U Co-Ed)
6. 6 - 8 Boys
 - a. Barrels
 - b. Poles
 - c. Goat Tying
 - d. Breakaway Roping
 - e. Ribbon Roping (11&U)
 - f. Youth/Adult Team Roping (11&U Co-Ed)
7. 9 - 11 Girls
 - a. Barrels
 - b. Poles
 - c. Goat Tying
 - d. Breakaway Roping
 - e. Ribbon Roping (11 & Under)
 - f. Youth/Adult Team Roping (11&U Co-Ed)

8. 9 - 11 Boys
 - a. Goat Tying
 - b. Breakaway Roping
 - c. Double Mugging
 - d. Ribbon Roping (11&U Co-Ed)
 - e. Chute Dogging (14&U)
 - f. Youth/Adult Team Roping (11&U Co-Ed)
9. 12 - 14 Girls
 - a. Barrels
 - b. Poles
 - c. Goat Tying
 - d. Breakaway Roping
 - e. Ribbon Roping
 - f. Team Roping (Co-Ed)
10. 12 - 14 Boys
 - a. Breakaway Roping
 - b. Calf Roping
 - c. Ribbon Roping
 - d. Chute Dogging (14&U)
 - e. Team Roping (Co-Ed)
11. 15 - 19 Girls
 - a. Barrels
 - b. Poles
 - c. Goat Tying
 - d. Breakaway Roping
 - e. Team Roping (Co-Ed)
12. 15 - 19 Boys
 - a. Calf Roping
 - b. Team Roping (Co-Ed)

3 & UNDER STICK HORSE EVENTS

1. Barrel Racing
 - a. Clover-leaf pattern using three 1-gallon buckets approximately 10 feet apart.
 - b. Failure to complete pattern is a no-time.
 - c. Five (5) second penalty for each overturned bucket.
 - d. Parents may coach but cannot at any time touch the contestant. This will result in a no-time.
2. Goat Undecorating
 - a. A 12-inch strip of flagging tape will be used.
 - b. Ribbons to be put on with rubber bands.
 - c. Goats to be held approximately 10 feet from starting line.

- d. Contestant must remove ribbon from goat and return across starting line with the ribbon – failure to do so will result in a no-time.
- e. Time starts and stops at the starting line.
- f. Parents may coach but cannot at any time touch the contestant. This will result in a no-time.

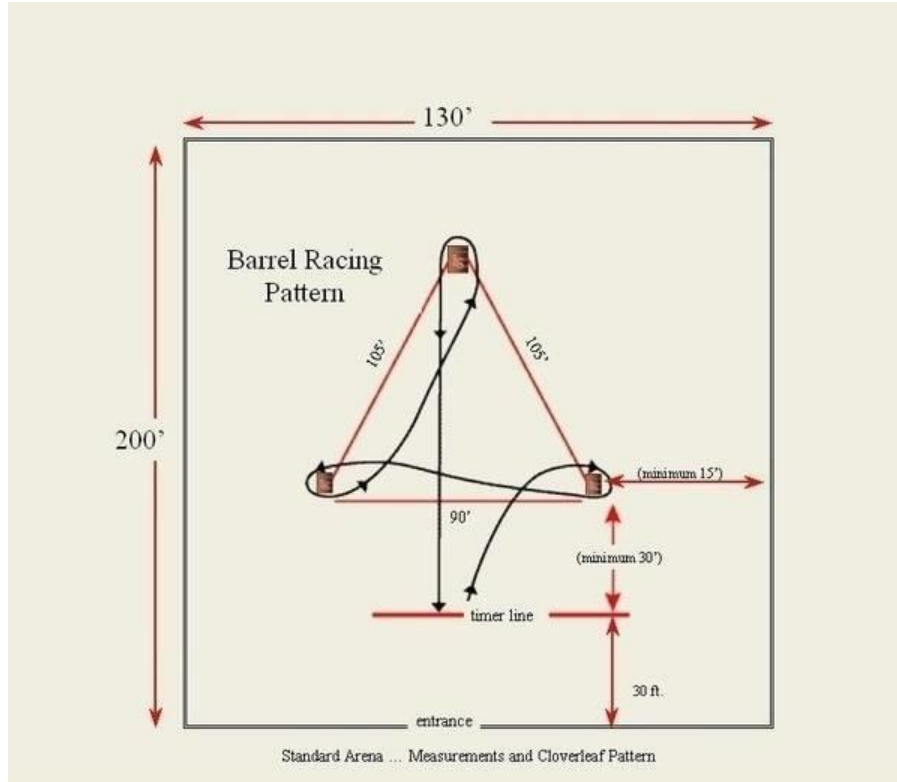
SPEED EVENTS GENERAL RULES

1. Electronic timers will be used. In the event of a timer malfunction, contestant will receive a backup time taken by a hand timer based on judges flag at timer line. If both timers fail, that contestant will receive a rerun.
2. Announced times and scores are unofficial.
3. A 60 second time limit will be used in all timed events age 6 and above, excluding penalties.
 - a. Exception: A 30 second time limit, excluding penalties, will be used in the 9 – 11-year-old boys and girls breakaway roping.
4. Drag after 6 positions all performances in barrels and poles regardless of age group.
5. At the finals, in barrels, poles and goats the run order will be reversed within each age group on the second day. Age group order will remain the same with 15-19 starting and 4-5 ending each day. Drags will occur between each age group and between same runs within an age group on both days of finals. Goats will be run in reverse order.
6. Directors may change at their discretion.

BARREL RACING

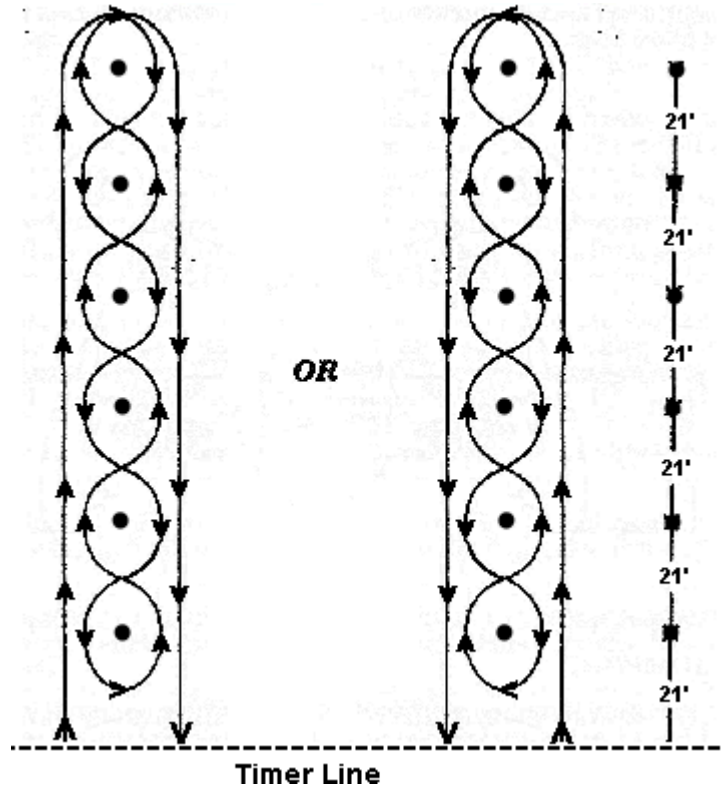
1. Clover-leaf pattern will be followed. Contestant may start on either the right or left barrel.
2. A five (5) second penalty will be assessed for each overturned barrel.
3. Failure to complete the pattern will result in a no-time.
4. Barrels to be set on a standard pattern.
 - a. Standard Barrel Pattern:
 - i. A maximum of 60 ft. and a minimum of 30 ft. from the score line to the 1st and 2nd barrels
 - ii. 90 ft. between 1st and 2nd barrels
 - iii. 105 ft. between 3rd barrel and 1st/2nd barrels
 - iv. A minimum of 60 ft. from score line to the arena's back fence.
 - v. A minimum of 15 feet between any of the barrels and the arena fence.
5. If arena size dictates that the pattern size must be reduced, pattern will be reduced by even increments.
6. All barrels to be 55-gallon steel drums with both ends intact.
7. Gates will be closed during all runs.
8. Correct pattern required.
 - a. Extra turns are broken patterns
 - b. Wrong way turns are broken patterns.

- Once the pattern has been broken, the contestant must retire from the arena. Failure to do so will result in a \$10 fine.



POLE BENDING

- There will be six (6) poles used. Height of the poles to be 5 to 6 feet tall. Pole base size must be standard in diameter (no metal bases). Poles to be set on top of ground in a straight line.
- The distance from the starting line to the 1st pole will be 21 feet and the distance between every pole will be 21 feet.
- There will be a five (5) second penalty for each pole knocked down.
- Contestants will receive a no-time for not following the pattern.
 - Extra turns are broken patterns
 - Wrong way turns are broken patterns.
- Contestants may start from either the left or right side.
- Failure to complete pattern (return past start line) is a no-time.
- If a pole is down, horse must pass on proper side of base to be a qualified run.
- Gates will be closed during all runs.
- Once the pattern has been broken, the contestant must retire from the arena. Failure to do so will result in a \$10 fine.



GOAT TYING

1. Goat will be staked on a ten (10) foot rope. Stake will be driven below ground level.
2. Goat will be held until contestant crosses the starting line.
3. Contestants must cross and tie any three (3) legs with a piggin string, a rope, or a leather string. No other materials will be permitted.
4. Goat must stay tied for six (6) seconds. If horse runs over the goat or rope, with or without contact, there will be a ten (10) second penalty.
5. Goat must be thrown by hand. If goat is down, contestant must lift goat to it's feet and throw again. If a contestant's hand is on the goat when the goat falls, it is considered thrown by hand.
6. Contestant must stand back three (3) feet from the goat before judge will start time for the 6 second time limit.
7. A no-time will result if contestant touches goat or string after signaling for time.
8. If the goat breaks away because of fault of the horse, contestant will receive a no-time. If for any other reason the goat breaks free before contestant calls for time, it will be left to the judge's discretion whether the contestant receives a re-run.
9. Goats must be of equal size and weight.
 - a. 6-8 age group goats not to exceed 40 lbs.
 - b. 9-11 & 12-14 age group goats not to exceed 50 lbs.
 - c. 15-19 age group goats not to exceed 65 lbs.
10. Goats may have horns but must be tipped.

11. Goats will be changed after three (3) runs, even at JRCA Finals.
12. All fresh goats must be run at and tied down at least three times before allowed in the draw.
13. Boys will string and tie goat same as calf. (See Tie-Down Roping Rules)
14. All goats will be drawn before each performance. The 2nd days run order at the finals will be reversed.

GOAT UNDECORATING

1. Contestants' time starts when horse crosses the timeline.
2. Goats will be held by a ten (10) foot rope stretched ten (10) feet in front of stake.
3. Contestant must dismount and remove the ribbon.
4. Time stops when contestant crosses the timeline with the ribbon and the judge drops the flag. The timeline is at the stake.
5. Contestant will receive a no-time for running over the goat/holder. If horse runs over goat or rope, with or without contact, there will be a ten (10) second penalty.
6. Parents will be allowed in the arena during a run but must stay 30 feet behind the stake. If the parent assists the contestant in any way while behind the 30-foot line, a ten (10) second penalty will be assessed. If the parent assists in front of the 30-foot line, the contestant will receive a no-time.

ROPING EVENTS GENERAL RULES

1. In all calf roping events, the calves will be ran as follows:
 - a. The contestants in the first three drawn positions will run the calves they drew. The remaining contestants will run the calf they drew as it comes into the chute in no particular order. If a calf has to be ran twice within an age group, that calf cannot be ran for the second time until all the calves in that group have been ran through for the first time.
2. In all team roping events, the steers will be ran as follows:
 - a. Contestants will run in their drawn position.
 - b. Steers will be chute run.
3. A ten (10) second penalty will be added for breaking the barrier.
4. The barrier will be considered broken if the ring drops within ten (10) feet of the pin.
5. If barrier equipment hangs on animal, the decision about getting animal back will be made by the barrier judge.
6. If automatic barrier fails to work and stock is brought back, contestant must take the same animal over, during or immediately after the same performance.
7. If in the opinion of the line judge, the contestant is fouled by the barrier, the contestant shall get their calf or steer back, providing the contestant declares himself by pulling up immediately.

8. If stock leaves the arena, the contestant shall get the stock back lap & tap with the time added which had elapsed when the stock left the arena.
9. A dropped loop is considered a thrown loop.
10. Length of score to be set by the arena/roping director. The length of score will be no longer than the length of the roping box minus three (3) feet, unless other arrangements are made by the roping director or the person of his choice.
11. There shall be two (2) or more timers, a field flag judge, and a barrier judge. Time is taken between electronic score timer and field flag judge flag. In the event of a timer malfunction, contestant will receive a backup time taken between barrier flag and field flag judge flag.
12. Animals used in roping events shall be inspected by the roping director and objectionable ones eliminated.
13. Roping stock without releasing loop from the hand is not permitted and shall result in a no-time.
14. Field flag judge must watch calf during the six (6) second time period and will stop time when the calf kicks free, using the time shown on the stopwatch to determine whether calf was tied long enough to qualify.
15. Roper will be disqualified for removing rope from calf after signaling for time, before the tie has been passed on by the field judge.
16. If roper intends to use two (2) loops where permitted, he must carry two (2) built loops and must use the second rope for the second loop.
17. In case the field flag judge flags a roper out that still has another legal loop to use, the roper may get the same stock back lap & tap with the elapsed time added for the one loop already thrown. Only one (1) loop will be allowed with the lap & tap.
18. JRCA will furnish barrier equipment and breakaway string.
19. Gate will be open during the following roping events:
 - a. The 12 - 14 age group all roping events.
 - b. The 15 - 19 age group all roping events.
 - c. The 9 - 11 double mugging.
 - d. The 11 & Under Ribbon Roping
 - e. Exception: The back gate will be closed during **all** roping events at the year-end finals and/or anytime a contestant is allowed to carry two (2) loops or rebuild his/her loop.
20. Gate will be closed during the following roping events:
 - a. The 6 - 8 girls/boys breakaway roping.
 - b. The 9 - 11 girls/boys breakaway roping.
21. A 60 second time limit will be used in all timed events age 6 and above, excluding penalties.
 - a. Exception: A 30 second time limit, excluding penalties, will be used in the 9-11-year-old boys and girls breakaway roping.
22. Arena must be cleared before contestant competes.

CALF DUMMY ROPING

1. Contestant will stand on a box that measures 2' x 2' and 20" tall to be placed 36" behind the rear of the dummy.
2. The contestant will have three runs with one loop per run.
3. Time will begin when contestant nods, contestant cannot swing loop before the nod. Time will stop when contestant pulls his/her slack.
4. The three times will be averaged, and a miss will be 60 seconds.
5. If roper touches the ground during the run it will be considered a miss and will be counted as 60 seconds.
6. Calf's head must look through the loop but may catch entire dummy.
7. The hat rule will not be enforced during the dummy-roping contest. Each contestant may choose whether or not he/she wears a cowboy hat while performing in this event.

BREAKAWAY ROPING

1. One (1) loop allowed. Two (2) loops allowed at the finals, must carry both using strings provided by JRCA.
2. Calf must break string. If contestant breaks string, a no-time will be given.
3. Contestant will receive a no-time should they break rope from the saddle horn by touching the rope or string after the catch is completed. However, if the rope should dally around the saddle horn, the contestant may ride forward, undally the rope, and then stop his horse to allow rope to break away.
4. Loop must go over calf's head, and then catch as catch can.
5. Barrier must be used – ten (10) second penalty for breaking the barrier.
6. Time will be flagged when rope breaks from the saddle horn.
7. Roper must have bright colored flag attached to rope where string is tied to rope.
8. All saddle horn ties may be inspected by JRCA designated official.
9. Contestant must use string provided by JRCA
 - a. Cotton String: 6-8 boy/girls will use cotton string
 - b. Nylon String: All other boy/girls

TIE DOWN ROPING

1. Rope must be tied hard and fast.
2. Contestant must rope, dismount, daylight and throw calf by hand and cross tie any 3 legs.
 - a. Exception #1: 12-14 age group – Contestant has the option to daylight and throw calf or receive a 10 second penalty for not getting calf up.
 - b. Exception #2: 12-14 age group - After 30 seconds has elapsed during a run, a whistle will be blown to notify the roper that he has the option to have the calf flanked by another individual. Once the calf is flanked, the roper will not receive any further assistance and will continue to tie the calf down. If the roper chooses to accept the previously described assistance, a 10 second penalty will be added to his time.
3. One (1) loop allowed. Two (2) loops allowed at finals. Contestant must carry both.

4. Horse must have neck rope.
5. Catch as catch can.
6. A legal tie is one (1) or more wraps and a half hitch or hooey around three legs
7. Tie must hold for six (6) seconds after roper mounts and gives slack.
8. If at any time during a run the flagman feels that the livestock or roper is in danger, he can stop the run and assist or ask for assistance in helping with the problem. Any outside assistance will result in a no-time. The roper may cut his rope to free livestock from harm and will be allowed to receive his time.
9. Once a roper has signaled for time, he cannot touch the calf or the rope while walking back to his horse. This will result in a no-time.
 - a. Exceptions to this rule will be a judgment call by the judge such as: Taking the rope off the bits, freeing the rope from the horses' legs, head, or parts of the saddle, cutting the rope to free animals from a wreck or impending wreck.
 - b. All these exceptions must be done by the roper with no outside assistance.

DOUBLE MUGGING

1. Rope must be tied hard and fast.
2. One (1) loop only.
 - a. Exception – may rebuild and use 2nd loop at the Finals.
3. Contestant/roper must rope calf, dismount, go down rope (at which mugger or roper will throw calf down by hand) roper will tie calf. Roper will cross and tie any three feet. To qualify as legal tie there shall be one or more wraps around all three legs and a half hitch.
4. Mugger must be a contestant, or a parent of a contestant entered in the rodeo.
5. After roping calf, roper or mugger must throw calf by hand; mugger may assist roper in any way to make the calf ready to tie. Once mugger gives a foreleg to the roper, the mugger may only assist in holding calf down in a way to prevent calf from regaining its' feet. After the roper has completed the tie and throws hands in the air signaling for time, the mugger must step away from the calf.
6. The flanker must release all legs to the contestant before he begins tying, but the flanker may stand or kneel on the calf's neck.
7. If the tie comes loose or the calf gets to his feet before the tie has been ruled a fair one, the roper will be given a no time.
8. Catch as catch can rule applies; rope must hold calf until mugger has his hands-on calf. If calf is down when mugger has reached it, the calf must be let up to his feet and thrown by hand. The calf is considered thrown by hand, if the mugger's hand is on the calf when the calf falls.
9. All contestants' horses must have neck rope.
10. The mugger can assist and/or remove the rope from the calf's neck prior to the roper calling for time if deemed necessary for safety reasons. However, after the roper has signaled for time, the rope may not be removed until the judge has expired the 6-second tie rule.

11. Once the roper calls for time, he and the mugger cannot touch the calf or the rope while walking back to his horse. This will result in a no-time.
 - a. Exceptions to this rule will be a judgment call by the judge such as: taking the rope off the bits, freeing the rope from the horses' legs, head or parts of the saddle, or cutting the rope to free animals from injury or impending wreck.
12. The 6-second tie rule begins when roper steps away from calf.

RIBBON ROPING

1. One (1) loop only.
 - a. Exception – may rebuild and use 2nd loop at the Finals.
2. Mugger must be a boy in the 12-14 or 15-19 age groups and a paid JRCA member or a parent.
3. Catch as catch can.
4. Loop does not have to be removed before runner crosses the line.
5. Ribbon will be 12 inches of flagging tape. Any or all of ribbon must be returned to the judge in order to be a qualified time.
6. Roper must remove ribbon from the calf's tail. Roper does the running of the ribbon. Mugger does not have to have touched the calf before roper removes the ribbon. Mugger cannot remove ribbon. This will result in a no-time.
7. If no ribbon on calf, roper must pull calf hair from tail and complete the run.
8. Horse must have neck rope.
9. Rope must be tied hard and fast.
10. Rope must hold calf until roper or mugger gets hands on calf.

TEAM ROPING

1. Three (3) legal head catches:
 - a. Both horns
 - b. Half a head – includes one horn and nose
 - c. Around the neck
2. If honda passes over one horn and the loop over the other, catch is illegal.
3. If loop crosses itself in a head catch, it is illegal. This does not include heel catches.
4. A crossfire is an automatic no-time.
5. One hind foot is a five (5) second penalty.
6. Contestants may enter two (2) times by switching ends or partners. This must be done when entering rodeo. Points will be split between the two ropers. For example, if first place is worth 30 points, each roper of the winning team would receive 15 points.
7. If partner does not show, roper may choose any other eligible contestant of that rodeo, provided they are not entered in the team roping more than once.
8. Two (2) loops only.
 - a. Exception: Three (3) loops allowed at the finals.
9. Time will be taken when both ropers are dallied around the saddle horn and horses face

each other with a tight rope and horse's front feet on the ground. Ropers must be mounted before time will be taken.

10. Contestant may enter open hole. Secretary will draw partner. If no partner is available, fees will be refunded.

11 & Under Youth/Adult Team Roping (Adult must be 18 years old+) – Co-Ed

1. Two loops only. Header & heeler must enter box as entered in rodeo (header or heeler). Points will be awarded in general as 11 & under team roping, thus only one saddle will be awarded.
2. Both header and heeler must leave from roping boxes.
3. Barrier must be used - 10 second penalty for broken barrier.
4. 3 legal head catches: a) Head or both horns b) Half head, includes 1 horn & nose c) Around the neck
5. If loop crosses itself in the head catch, it is illegal. If hondo passes over one horn & loop is over the other the catch is illegal.
6. Front leg in head loop is a no time.
7. Cross fire is an automatic no time.
8. If heeler catches one hind foot, it is a 5 second penalty.
9. Time will be taken when both ropers are dallied around saddle horn & horses face each other in a line with ropes tight & horses' front feet on the ground. Ropers must be mounted before time will be taken.
10. All heelers ages eleven years and younger, women volunteer heelers, and heelers ages 55 and up may tie on in the 11 & Under Team Roping contest. If a contest or volunteer (if allowable) choose to tie-on, they must utilize a quick release mechanism. No horn knots allowed.
11. Enter 1 time only.
12. Contestants must rope with an adult. The contest is responsible for finding an adult partner to rope with.
13. The adult volunteers will not rope for profit/jackpot. An adult volunteer can rope with as many contestants as desired.

*Because the 11 & Under Youth/Adult Team Roping is considered a separate event from the 12-14 and 15-19 Team Roping contests, contestants ages 11 and under may enter both the 11 & Under and 12-14 Team Roping events. However, if an 11 and under contestant chooses to enter the 12-14 Team Roping, he/she may only rope in that event for the jackpot and year-event event awards; the only exception to this would be if the contestant has selected the 12-14 age group as his/her designated age division for all-around purposes. Each contestant will accumulate all-around points only through entry in events offered for his/her designated age division.

CHUTE DOGGING

1. Bucking chute shall be part of the arena during dogging events.
2. Once score line (gypsum line) has been set it will not be changed.
3. Score line will be parallel to bucking chutes. It will be set ten (10) feet in front of the bucking chute. The measurement will be made with the chute gate in the closed position.
4. The line (barrier) judge will flag the start when the animals' nose crosses the score line.
5. Steer belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
 - a. If animal escapes from the arena, field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap and tap start. Time already accumulated will be added to time used to complete the qualifying run.
 - b. In cases of mechanical failure.
 - c. If in the opinion of the line judge contestant is fouled by chute, contestant shall get his steer back, providing contestant declares himself by pulling up.
6. Time shall be taken between two flags.
7. All steers shall be turned out in the same direction and the same chute will be used.
8. A left delivery chute must be used, and all chute dogging runs must be made from the same chute.
9. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches either horn before steer's nose crosses score line, there will be a ten (10) second penalty added to time. If steer is thrown before crossing the score line the dogger will be disqualified.
10. It is the contestant's responsibility to check for broken horns.
11. A helper can be used in the chute. The helper cannot pass the plane of the chute gate.
12. If steer gets loose, dogger may take no more than one step to catch steer.
13. After crossing the start line, wrestler must bring steer to a stop or change its direction and twist it down.
14. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
15. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
16. Wrestler must have hand on steer when flagged.
17. Contestant is required to turn steer's head so that he can get up.
18. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.

2023 JRCA ORDER OF EVENTS

- *Rodeos start promptly at 8:00 a.m. on Saturday and Sunday mornings.*
- *3 & Under events and 4-5 calf dummy roping will begin when the goat tying begins on Saturday.*
- *3 & under events and the 4-5 Calf Dummy Roping will begin after church on Sunday.*
- *Church will begin after the roping events on Sunday.*

Saturday Performance (begins at 8:00 a.m.)

6-8 girls breakaway roping
6-8 boys breakaway roping
9-11 girls breakaway roping
9-11 boys breakaway roping
12-14 girls breakaway roping
12-14 boys breakaway roping
15-19 girls breakaway roping
9-11 boys double mugging
12-14 boys tiedown roping
15-19 boys tiedown roping
11 & Under girls ribbon roping
11 & Under boys ribbon roping
12-14 girls ribbon roping
12-14 boys ribbon roping

3 & Under events/4-5 dummy roping will begin when the goat tying begins.

3 & Under girls stick horse barrels
3 & Under boys stick horse barrels
3 & Under girls goat undecorating
3 & Under boys goat undecorating

4-5 girls calf dummy roping
4-5 boys calf dummy roping

15-19 girls goat tying
12-14 girls goat tying
9-11 girls goat tying
9-11 boys goat tying

6-8 girls goat tying
6-8 boys goat tying
4-5 girls goat undecorating
4-5 boys goat undecorating
15-19 girls barrel racing
12-14 girls barrel racing
9-11 girls barrel racing
6-8 girls barrel racing
6-8 boys barrel racing
4-5 girls barrel racing
4-5 boys barrel racing

15-19 girls pole bending
12-14 girls pole bending
9-11 girls pole bending
6-8 girls pole bending
6-8 boys pole bending
4-5 girls pole bending
4-5 boys pole bending

14 & Under boys chute dogging (1st round)
14 & Under boys chute dogging (2nd round)

11 & Under coed Youth/Adult Team Roping (1st Round)
12-14 coed team roping (1st round)
15-19 coed team roping (1st round)
11 & Under coed Youth/Adult Team Roping (2nd Round)
12-14 coed team roping (2nd round)
15-19 coed team roping (2nd round)

Sunday Performance (begins at 8:00 a.m.)

6-8 girls breakaway roping
6-8 boys breakaway roping
9-11 girls breakaway roping
9-11 boys breakaway roping
12-14 girls breakaway roping
12-14 boys breakaway roping
15-19 girls breakaway roping
9-11 boys double mugging
12-14 boys tiedown roping
15-19 boys tiedown roping
11 & Under girls ribbon roping
11 & Under boys ribbon roping
12-14 girls ribbon roping
12-14 boys ribbon roping

Church will begin after the roping events.

3 & under events and the 4-5 Calf Dummy Roping will begin after church on Sunday.

3 & Under girls stick horse barrels

3 & Under boys stick horse barrels

3 & Under girls goat undecorating

3 & Under boys goat undecorating

4-5 girls calf dummy roping

4-5 boys calf dummy roping

15-19 girls goat tying

12-14 girls goat tying

9-11 girls goat tying

9-11 boys goat tying

6-8 girls goat tying

6-8 boys goat tying

4-5 girls goat undecorating

4-5 boys goat undecorating

15-19 girls barrel racing

12-14 girls barrel racing

9-11 girls barrel racing

6-8 girls barrel racing

6-8 boys barrel racing

4-5 girls barrel racing

4-5 boys barrel racing

15-19 girls pole bending

12-14 girls pole bending

9-11 girls pole bending

6-8 girls pole bending

6-8 boys pole bending

4-5 girls pole bending

4-5 boys pole bending

JRCA

Scholarship

Information and Guidelines

All members of the Junior Rodeo Cowboys Association (JRCA) who will be attending college in the fall of the current year or fall of the next year are eligible for the JRCA scholarship. The applicant must have graduated high school, provided a high school transcript, as well as provided verification of enrollment at the college which they will attend in order to receive the award. Furthermore, the student must be enrolled in at least 12 semester hours. Scholarships will be paid in full upon receipt of official verification of enrollment and will be paid directly to the member. It is the scholarship recipient's responsibility to secure the verification of the enrollment document and submit it to Cheryl Robinson. At least one \$2,000 scholarship will be awarded; however, more scholarships may be awarded at the discretion of the JRCA Scholarship Committee depending on the amount of funding raised during the scholarship fundraising event to be held at the JRCA Finals. Applicants are required to participate in an interview conducted by the JRCA Scholarship Committee. Should two or more contestants be deemed equally deserving of the scholarship, precedence will be placed on the older applicant(s). The scholarship or scholarship(s) will be awarded during our End-of-Year Ceremony at the JRCA Finals. Members are welcome to apply for as many years as they meet eligibility criteria. However, once a member has been awarded a scholarship, he/she will no longer be eligible to apply.

Requirements:

1. Applicant must be a current JRCA member and be actively participating in JRCA. *(In order to be considered an "active participant," the member must meet all qualifications for, and participate in, the JRCA Finals and End-of-Year Awards Ceremony.)*
2. A minimum of a 2.5 GPA is required.
3. Current high school transcript (for those entering college in Fall of next year) or finalized high school transcript (for those entering college in Fall of current year).
4. Scholarship Essay- Each applicant must submit an essay that is between 250-500 words which answers the prompt below and follows the specific formatting guidelines:

Prompt: "How has the sport of rodeo helped to prepare you for college and life thereafter?"

Formatting Guidelines: All essays must be typed using a 12- point Times New Roman font, double spacing and 1" margins.
5. All applicants must participate in a scholarship interview at the JRCA Finals. *(Specific time to be determined)*